

ARx_Func2.ag ii

COLLABORATORS			
	TITLE : ARx_Func2.ag		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY		February 7, 2023	

REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

ARx_Func2.ag

Contents

1	ARx	z_Func2.ag	1
	1.1	"	1
	1.2	ARexxGuide Functions reference (3 of 12) WORD MANIPULATION	1
	1.3	ARexxGuide Functions reference Words (1 of 7) DELWORD	2
	1.4	ARexxGuide Functions reference Words (2 of 7) SPACE	2
	1.5	ARexxGuide Functions reference Words (3 of 7) SUBWORD	3
	1.6	ARexxGuide Functions reference Words (4 of 7) WORD	3
	1.7	ARexxGuide Functions reference Words (5 of 7) WORDINDEX	4
	1.8	ARexxGuide Functions reference Words (6 of 7) WORDLENGTH	4
	1.9	ARexxGuide Functions reference Words (7 of 7) WORDS	4
	1.10	ARexxGuide Functions reference (4 of 12) TRANSLATION	5
	1.11	ARexxGuide Functions reference Translation (1 of 8) B2C	6
	1.12	ARexxGuide Functions reference Translation (2 of 8) C2B	6
	1.13	ARexxGuide Functions reference Translation (3 of 8) C2D	7
	1.14	ARexxGuide Functions reference Translation (4 of 8) C2X	7
	1.15	ARexxGuide Functions reference Translation (5 of 8) D2C	8
	1.16	ARexxGuide Functions reference Translation (6 of 8) D2X	8
	1.17	ARexxGuide Functions reference Translation (7 of 8) X2C	8
	1.18	ARexxGuide Functions reference Translation (8 of 8) X2D	9
	1.19	ARexxGuide Functions reference (5 of 12) NUMBER MANIPULATION	9
	1.20	ARexxGuide Functions reference Number (1 of 9) ABS	10
	1.21	ARexxGuide Functions reference Number (2 of 9) HASH	10
	1.22	ARexxGuide Functions reference Number (3 of 9) MAX	11
	1.23	ARexxGuide Functions reference Number (4 of 9) MIN	12
	1.24	ARexxGuide Functions reference Number (5 of 9) RANDOM	12
	1.25	ARexxGuide Functions reference Number (6 of 9) RANDU	13
	1.26	ARexxGuide Functions reference Number (7 of 9) SIGN	13
	1.27	ARexxGuide Functions reference Number (8 of 9) TRUNC	14
	1.28	ARexxGuide Functions reference (6 of 12) INFORMATIONAL	14
	1.29	ARexxGuide Functions reference Informative (1 of 5) DATE	15

ARx_Func2.ag iv

1.30	$ARexxGuide \mid Tutorials \mid Techniques \ (\ of\)\ Persistence\ of\ DATE()\ and\ TIME()\ settings\ \ .\ \ .\ \ .\ \ .\ \ .\ \ .\ \ .\ \$	16
1.31	ARexxGuide Functions reference Informative DATE (1 of 1) OPTIONS	17
1.32	ARexxGuide Functions reference Informative (2 of 5) SHOW	17
1.33	ARexxGuide Functions reference Informative (3 of 5) SHOWDIR	18
1.34	ARexxGuide Functions reference Informative (4 of 5) SHOWLIST	19
1.35	ARexxGuide Functions reference Informative showlist (1 of 1) OPTIONS	20
1.36	ARexxGuide Functions reference Informative (5 of 5) TIME	21
1.37	ARexxGuide Tutorials Techniques (of) The elapsed time counter	21
1.38	ARexxGuide Functions reference Informative TIME (1 of 1) OPTIONS	22
1.39	ARexxGuide Functions reference (8 of 12) FILE MANAGEMENT	22
1.40	ARexxGuide Functions reference File Mgt. (1 of 5) DELETE	22
1.41	ARexxGuide Functions reference File Mgt. (2 of 5) EXISTS	23
1.42	ARexxGuide Functions reference File Mgt. (3 of 5) MAKEDIR	24
1.43	ARexxGuide Functions reference File Mgt. (4 of 5) RENAME	24
1.44	ARexxGuide Functions reference File Mgt. (5 of 5) STATEF	24

ARx_Func2.ag 1 / 25

Chapter 1

ARx_Func2.ag

1.1 "

```
AN AMIGAGUIDE® TO ARexx Second edition (v 2.0) by Robin Evans

Note: This is a subsidiary file to ARexxGuide.guide. We recommend using that file as the entry point to this and other parts of the full guide.

Copyright © 1993,1994 Robin Evans. All rights reserved.
```

1.2 ARexxGuide | Functions reference (3 of 12) | WORD MANIPULATION

```
DELWORD
(<string>, <wordnum>, [<length>])

SPACE
(<string>, <number>, [<padchar>])

SUBWORD
(<string>, <wordnum>, [<length>])

WORD
(<string>, <wordnum>)

WORDINDEX
(<string>, <wordnum>)

WORDLENGTH
(<string>, <wordnum>)

WORDS
(<string>)
```

Related function:

ARx_Func2.ag 2 / 25

FIND

Also see String manipulation functions
PARSE instruction

A 'word' is any collection of characters separated by one or more spaces from other characters in a string. These functions allow the programmer to manipulate such words in a quick and elegant manner.

Next: Translation func. | Prev: String functions | Contents: Function ref.

1.3 ARexxGuide | Functions reference | Words (1 of 7) | DELWORD

```
rv = DELWORD(<string>, <wordnum>, [<length>])
rv is a string
```

Deletes a portion of <string> beginning at the word represented by <wordnum> for <length> number of words. If <wordnum> is greater than the number of words in <string> then <string> is returned unchanged.

If <length> is omitted, everything to the right of (and including) the word at <wordnum> position is deleted.

SUBWORD

Next: SPACE() | Prev: Word functions | Contents: Word functions

1.4 ARexxGuide | Functions reference | Words (2 of 7) | SPACE

```
rv = SPACE(<string>, [<number>], [<padchar>])
    rv is a string
```

Formats the original string by placing <number> of <padchar> characters between each set of blank-delimited words. Leading and trailing blanks are always removed. If <number> is omitted or is 0, then all spaces in the string are removed.

The default <number> is 0. The default pad character is a blank.

```
Example:
```

ARx_Func2.ag 3 / 25

>>> Iknewthesehills.

Also see CENTER COMPRESS

Next: SUBWORD() | Prev: DELWORD() | Contents: Word functions

1.5 ARexxGuide | Functions reference | Words (3 of 7) | SUBWORD

```
\label{eq:rv} {\tt rv = SUBWORD\,(\langle string\rangle, \langle wordnum\rangle, [\langle length\rangle])} \\ {\tt rv is a string}
```

Returns a substring of the original, but the division is made by word position rather than character position. The result will contain <length> blank-delimited words made up the words in <string> beginning at the word in position <wordnum>.

If <length> is omitted, then all of <string> starting at <wordnum> will be returned.

<length> must be positive.

```
Example:
```

say subword('yet nothing is changed',2,2); >>> nothing is

Also see

WORD

SUBSTR

FIND

DELWORD

Next: WORD() | Prev: SPACE() | Contents: Word functions

1.6 ARexxGuide | Functions reference | Words (4 of 7) | WORD

```
rv = WORD(<string>,<wordnum>)
rv is a string
```

The result is the blank-delimited word in <string> at position <wordnum>, or a null string if there are fewer than <wordnum> words in <string>.

```
Example:
```

say word('the most you can hope',5); >>> hope

Also see

SUBWORD

WORDS

PARSE TOKENIZATION instruction

Next: WORDINDEX() | Prev: SUBWORD() | Contents: Word functions

ARx_Func2.ag 4 / 25

1.7 ARexxGuide | Functions reference | Words (5 of 7) | WORDINDEX

```
rv = WORDINDEX(<string>, <wordnum>)
  rv is a number

The result is the character position of the first character in the word at position <wordnum> in <string> or 0 if there are less than <wordnum> words.

Example:
        say wordindex('to be a little less the creature', 4); >>> 9

Also see FIND

WORDS

WORDLENGTH
Next: WORDLENGTH() | Prev: WORD() | Contents: Word functions
```

1.8 ARexxGuide | Functions reference | Words (6 of 7) | WORDLENGTH

```
rv = WORDLENGTH(<string>,<wordnum>)
rv is a number

The result is the length of the blank-delimited word at position <wordnum>
in <string>.

Example:
    say wordlength('you were in the beginning',3); >>> 2

Also see FIND

WORDINDEX

WORDS
Next: WORDS() | Prev: WORDINDEX() | Contents: Word functions
```

1.9 ARexxGuide | Functions reference | Words (7 of 7) | WORDS

```
rv = WORDS(<string>)
rv is a number

The result is the number of blank-delimited words in <string>.

Example:
    say words('and the middle'); >>> 3
```

ARx_Func2.ag 5/25

```
Also see FIND
                 WORDINDEX
                 WORDLENGTH
                                 Technique note: CountWords() user function
Next: Word functions | Prev: WORDLENGTH() | Contents: Word functions
```

1.10 ARexxGuide | Functions reference (4 of 12) | TRANSLATION

Next: Number functions | Prev: Word functions | Contents: Function ref.

B2C

GETSPACE()

```
(<binary-string>)
                 C2B
                (<string>)
                 C2D
                (<string>, [<numbytes>])
                 C2X
                (<string>)
                (<whole number>, [<length>])
                 D2X
                (<whole number>, [<length>])
                 X2C
                (<hex-string>)
                 X2D
                (<hex-string>)
The function in this list translate values from one form of representation
to another. D2C(), for instance, performs a task similar to the CHR$()
function in BASIC -- translating a number to its ASCII character value.
Since ARexx stores all values as strings , it is difficult to decipher
some of the values it returns -- such as the addresses returned by
            or WAITPKT() . The
                 C2D()
                 function can translate those
values into a more readily understood format.
```

ARx_Func2.ag 6 / 25

1.11 ARexxGuide | Functions reference | Translation (1 of 8) | B2C

```
rv = B2C(<binary number>)
rv is a string
```

Translates a binary number into its ASCII character representation.

Spaces are allowed at the byte boundaries in the input
 spinary number>.

Example:

Also see

C2B

C2X

Compatibility issues:

This function is an extension that is not defined in TRL2. Although a function of this name might be included in other REXX implementations, there is no assurance that it will be.

TRL2 defines a b2x() function that is not supported in ARexx. It can be duplicated with the nested functions $c2x(b2c(\langle binary \rangle))$.

Next: C2B() | Prev: Translation func. | Contents: Translation func.

1.12 ARexxGuide | Functions reference | Translation (2 of 8) | C2B

```
rv = C2B(<string>)
rv is a string of binary digits
```

Converts <string> into binary digits.

Examples:

Each character in the argument string is converted to its binary representation. The value returned is a concatenation of each of those binary numbers. This is the way <string> would be represented in the machine's memory.

Also see

B2C

Compatibility issues:

This function is an extension that is not defined in TRL2. Although a function of this name might be included in other REXX implementations, there is no assurance that it will be.

Next: C2D() | Prev: B2C() | Contents: Translation func.

ARx_Func2.ag 7 / 25

1.13 ARexxGuide | Functions reference | Translation (3 of 8) | C2D

In its simplest form, when <string> is one character, the function converts <string> to its ASCII value expressed as a decimal number.

```
Examples:

say c2d('b'); >>> 98

say c2d(0) >>> 49
```

The function will accept a <string> of up to four characters (four bytes) in length. When multiple characters are supplied, the function treats each character as a binary number, concatenates the result (see

c2b() for an

example) and then returns the decimal equivalent of concatenated number.

```
Example:
    say c2d('FFS') >>> 4605523
```

The second argument, which must be a number from 1 to 4, allows a string shorter than that supplied by the first argument to be evaluated. The string is truncated from the right or padded with nulls to the number of characters specified.

111 1111 1111 1111 1111 1111

Next: C2X() | Prev: C2B() | Contents: Translation func.

1.14 ARexxGuide | Functions reference | Translation (4 of 8) | C2X

```
rv = C2X(<string>)
rv is a string of hex digits and characters
```

In its simplest form, when <string> is one character, the function converts <string> to its ASCII value expressed as a hexadecimal number.

ARx_Func2.ag 8 / 25

```
say c2x('FFS'); >>> 464653
```

When multiple characters are included in <string>, each character is converted to its hexadecimal representation. The value returned is a concatenation of each of those hex numbers. This is way the programmers usually prefer to view values of a binary file.

```
Also see

X2C

Next: D2C() | Prev: C2D() | Contents: Translation func.
```

1.15 ARexxGuide | Functions reference | Translation (5 of 8) | D2C

```
\label{eq:rv} {\tt rv = D2C(< whole number>, [< length>])} \\ {\tt rv is a string}
```

Converts a decimal <whole number> into a character string.

If <length> is supplied, the result will be truncated from the right or padded with nulls to that size.

1.16 ARexxGuide | Functions reference | Translation (6 of 8) | D2X

```
rv = D2X(<whole number>, [<length>])
    rv is a string
```

Converts a decimal <whole number> into an equivalent hexadecimal string.

If <length> is supplied, the result will be truncated from the right or padded with 0's to to that size. d2x(<number>, <trunc>) produces the same result as right(d2x(<number>), <trunc>, '0').

1.17 ARexxGuide | Functions reference | Translation (7 of 8) | X2C

ARx_Func2.ag 9 / 25

```
rv = X2C(<string>)
    rv is a string
```

Converts a string of hexadecimal digits to their ASCII character representation.

<string> must be an expression that evaluates to a valid hex number -- a string of digits and/or the characters {a} through {f} or {A} through {F}. It will be padded, if necessary, with a leading 0 to produce an even number of characters.

Next: X2D() | Prev: D2X() | Contents: Translation func.

1.18 ARexxGuide | Functions reference | Translation (8 of 8) | X2D

```
rv = X2D(<string>, [<length>])
    rv is a string
```

Converts a string of hexadecimal digits to a whole decimal number. The setting of NUMERIC DIGITS determines the size of number that can be returned without generating an error.

<string> must be an expression that evaluates to a valid hex number -- a string of digits and/or the characters 'a' through 'f' or 'A' through 'F'. It will be padded, if necessary, with a leading 0 to produce an even number of characters.

If <length> is specified, then <string> is either padded on the left with O's or truncated to that length before the translation.

```
Examples:
say x2d(416D6967); >>> 1097689447
say x2d(464653); >>> 4605523
```

Next: Translation func. | Prev: X2C() | Contents: Translation func.

1.19 ARexxGuide | Functions reference (5 of 12) | NUMBER MANIPULATION

```
ABS
(<number>)
HASH
(<string>)
MAX
```

ARx_Func2.ag 10 / 25

```
(<number>, <number> [, <number>, ...])

MIN
(<number>, <number>, [, <number>, ...])

RANDOM
([<min>], [<max>], [<seed>})

RANDU
([<seed>])

SIGN
(<number>)

TRUNC
(<number>, [<places>])

Also see String manipulation functions
```

The functions take decimal digits as arguments. They perform some common alterations of the arguments, or return information about the number. The arguments sent to the function and the values returned are subject to alteration based on the setting of NUMERIC DIGITS . If a number is larger than the current DIGITS() setting, it will be converted to the current precision.

Next: Information func. | Prev: Translation func. | Contents: Function ref.

1.20 ARexxGuide | Functions reference | Number (1 of 9) | ABS

```
rv = ABS(<number>)
rv is a number
```

Returns the absolute value of <number>. The result will not have a sign and will be formatted according to the current settings of $\tt NUMERIC$.

Next: HASH() | Prev: Number functions | Contents: Number functions

1.21 ARexxGuide | Functions reference | Number (2 of 9) | HASH

ARx_Func2.ag 11 / 25

```
rv = HASH(<string>)
    rv is a number
```

Returns the hash attribute of a string as a decimal number.

A hash attribute is a number assigned to a string and is often used in indexing schemes to provide a quick initial value for locating the string within a range of data.

Examples:

The hash value is determined by adding the decimal ASCII values of each character in the string and then performing a remainder-division (//) on the result. Given a variable [Word], the following program would return the same value as HASH(word):

```
/**/
Wtot = 0
do i = 1 to length(Word)
    Wtot = Wtot + c2d(substr(Word,i,1))
end
return Wtot // 256
```

Compatibility issues:

This function is an extension that is not defined in TRL2 . Although a function of this name might be included in other REXX implementations, there is no assurance that it will be.

Next: MAX() | Prev: ABS() | Contents: Number functions

1.22 ARexxGuide | Functions reference | Number (3 of 9) | MAX

```
\mbox{rv = MAX (<number>, <number> [, <number>, ...])} \mbox{rv is a number}
```

The result is the largest of the <number>s in the supplied list. It is returned in the format specified by the current $\mbox{\tt NUMERIC}$ settings.

```
Examples:
```

MTN

Technique note: Extract file name from full spec

Next: MIN() | Prev: HASH() | Contents: Number functions

ARx_Func2.ag 12 / 25

Next: RANDOM() | Prev: MAX() | Contents: Number functions

1.23 ARexxGuide | Functions reference | Number (4 of 9) | MIN

1.24 ARexxGuide | Functions reference | Number (5 of 9) | RANDOM

```
rv = RANDOM([<min>],[<max>],[<seed>})
or
rv = RANDOM([<max>])
   rv is a number
```

The result is a quasi-random non-negative whole number in the range <min> to <max> inclusive. The default for <min> is 0. The default for <max> is 999. If only one number is specified, it will be treated as the maximum value.

If a <seed> value (which must be an integer) is specified, it will begin a repeatable sequence of results.

```
Examples:
```

Also see

RANDU

Unless the function is seeded once within each script in which it $\ensuremath{\hookleftarrow}$ is used,

it will always return the same values for a specified range of numbers. When a seed is specified, each call to random() will return a range of numbers that can be repeated exactly when the same seed value is used again. The

TIME()

function can provide a seed value that is itself random enough to produce a more truly random set of numbers during subsequent calls to random() without a seed.

```
Next: RANDU() | Prev: MIN() | Contents: Number functions
```

ARx_Func2.ag 13 / 25

1.25 ARexxGuide | Functions reference | Number (6 of 9) | RANDU

```
 rv = RANDU([<seed>])  rv is a number
```

The result is a quasi-random number between 0 and 1. The number of digits of precision is determined by the current setting of NUMERIC DIGITS.

If a <seed> value is specified, it will begin a repeatable sequence of results.

Also see

RANDOM

Compatibility issues:

This function is an extension that is not defined in TRL2. Although a function of this name might be included in other REXX implementations, there is no assurance that it will be.

Next: SIGN() | Prev: RANDOM() | Contents: Number functions

1.26 ARexxGuide | Functions reference | Number (7 of 9) | SIGN

```
rv = SIGN(<number>)
rv is '-1', '0', or '1'
```

A result of '-1' indicates that the supplied number is less than 0. '1' indicates that it is greater than 0. A result of '0' is returned when <number> is 0.

Next: TRUNC() | Prev: RANDU() | Contents: Number functions

ARx_Func2.ag 14 / 25

1.27 ARexxGuide | Functions reference | Number (8 of 9) | TRUNC

```
rv = TRUNC(<number>, [<places>])
    rv is a number
```

The result is the integer part of the supplied <number> formatted to <places> decimal places. 0's are added if <number> did not have that many decimal places.

If <places> is less than the number of decimals supplied, the fraction is truncated without rounding.

The function truncates the number without rounding so trunc(6.19,2) returns 6.1 rather than 6.2. The setting of NUMERIC DIGITS may be manipulated to create a rounded number.

Example:

Also see SUBSTR RIGHT

Technique note: Formatting tables

Compatibility issues:

Although this function follows the standard definition, there is a similar function defined in the standard that is not supported by ARexx: The format() function in standard REXX rounds and formats a number. Its simplest syntax is:

```
format(<number>, <before>, <after>)
```

A user function to provide those features for ARexx is described in the following note.

```
Technique note: FORMAT(): A user function
```

Next: Number functions | Prev: SIGN() | Contents: Number functions

1.28 ARexxGuide | Functions reference (6 of 12) | INFORMATIONAL

```
DATE
([<option>], [<date>, <format>])

SHOW
(<option>, [<name>], [<separator>])

SHOWDIR
```

ARx_Func2.ag 15 / 25

```
(<directory>, ['ALL'|'FILE'|'DIR'], <separator>)
                 SHOWLIST
                (<option>, [<name>], [<separator>], ['A'])
                 TIME
                (<option>)
Related function:
    PRAGMA
    ADDRESS
                     Also see
                 File management functions
                Like the SOURCE and VERSION options to the PARSE instruction \hookleftarrow
functions give an ARexx script information about the system on which a
script is running and (since dates and times are important to most of us)
a bit of information about the world at large.
The DATE() function may also be used to translate dates from one format
into another.
Next: File I/O func. | Prev: Number functions | Contents: Function ref.
     ARexxGuide | Functions reference | Informative (1 of 5) | DATE
                rv = DATE([<option>], [<date>, <format>])
     rv is a formatted string
        or a number
Without arguments, the result is the current system date.
The
                 <option>
                 argument (B|C|E|I|J|M|N|O|S|U|W) determines the
format of the result. It defaults to Normal format -- for example,
'20 Apr 1993'.
The second and third arguments provide information about other dates.
<date> must be entered in either Sorted or Internal format and
specified as the third argument (S|I). Unfortunately, ARexx will translate
only dates from January 1, 1978 onward. If an earlier date is passed as an
argument, the function will trigger Error 18 .
   Examples:
                                        >>> 20 Apr 1993
         say date();
         say date(w);
                                        >>> Tuesday
         say date(i,'19930419',s);
                                        >>> 5587
         say date(n, '5587', i);
                                        >>> 19 Apr 1993
         say date(w,'19991231',s);
                                        >>> Friday
```

Also see

TIME

ARx_Func2.ag 16 / 25

More information:

Persistence of DATE() value Compatibility issues :

Although the definition may be extended in the future to recognize translation features similar (but probably not identical) to those now supported in ARexx, the current REXX standard recognizes only the first of the arguments supported by ARexx. Use of the other arguments would generate an error in other versions of REXX.

Next: SHOW() | Prev: Information func. | Contents: Information func.

1.30 ARexxGuide | Tutorials | Techniques (of) Persistence of DATE() and TIME() settings

The DATE() and

TIME()

settings are persistent within a single

clause. A record is made of the initial value of both functions when either of them is first used in a clause. Thereafter, each call within the clause to one of the functions will return the initial value recorded at the first call.

The following, entered as three distinct clauses will return a different value for time() because of the delay() between the clauses:

When the function calls are combined into a single clause, however, the value of the first call is returned on both calls to time():

A call to either date() or time() will freeze the values returned by both functions:

This persistence guarantees that calls to the functions will return a consistent value within a single clause.

Next: TIME() | Prev: DATE() | Contents: Information func.

ARx_Func2.ag 17 / 25

1.31 ARexxGuide | Functions reference | Informative | DATE (1 of 1) | OPTIONS

These are the <option>s recognized by the date function, they are:

All of these options can be shortened to the first character.

Option	Information returned
~~~~~~~	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Normal	the date in the form dd MMM yy e.g. 09 Mar 1993
Ordered	the date in the form YY/MM/DD e.g. 93/09/03
Sorted	the date in the form YYYYMMDD e.g. 19930903
European	the date in the form DD/MM/YY e.g. 03/09/93
USA	the date in the form MM/DD/YY e.g. 09/03/93
Basedate	number of days since January 1, 0001
Julian	the date in the form YYDDD e.g. 91246
Century	number of days since January 1 of the current
	century
Days	number of days since January 1 of the current
	year
Internal	the date in internal system days e.g. 4993
Month	the current month in mixed case e.g. September
Weekday	the day of the week, mixed case e.g. Tuesday

```
Next, Prev. & Contents: DATE()
```

#### 1.32 ARexxGuide | Functions reference | Informative (2 of 5) | SHOW

```
rv = SHOW(<option>, [<name>], [<separator>])
rv is a string
  or a Boolean value
```

Returns a list of ARexx resources matching the specified <option>:

Option	Displays
Clips	The names of clips created by ${ t SETCLIP}()$ or ${ t RXSET}$ .
File	The logical names of files created with OPEN() , and the
]	names of standard I/O files .

ARx Func2.ag 18 / 25

```
Libraries The names on the ARexx Library List , added by ADDLIB()
Ports The names of all system message ports .
```

Only the first character of the <option> keyword need be used.

An optional <separator> can be used to divide the resource names, some of which may have embedded blanks. (Be sure to use two commas before the <separator>.)

If <name> is specified, the function will check for the existence of that resource and return a Boolean success flag.

```
Example:
```

If 'L' is specified as the argument, a list of currently available ARexx function libraries is returned. The support library function SHOWLIST()

on the other hand, returns a list of all system libraries available when the same argument is used.

SHOW('P') will return a list of all public message ports available on the system. Some of those ports cannot be used as hosts for commands from ARexx.

Also see

SHOWLIST

Technique note: Output text to printer Using the clip list

Compatibility issues:

This function is an ARexx extension that is not supported and not duplicated in the standard language definition.

Next: SHOWDIR() | Prev: DATE() | Contents: Information func.

#### 1.33 ARexxGuide | Functions reference | Informative (3 of 5) | SHOWDIR

```
a rexxsupport.library ←
function

rv = SHOWDIR(<directory>, ['ALL'|'FILE'|'DIR'], <separator>)
rv is a string
```

The result is a list of files matching the type specified by the second argument and located in the <directory> specified.

The  $\langle$ separator $\rangle$  can be any character (including a null). It can be used to

ARx Func2.ag 19 / 25

```
separate filenames with a character (such as '0a'x) that cannot be used in a filename.
```

STATEF

PRAGMA

The function library rexxarplib.library, which is available on many networks and bulletin boards, includes a function, FILELIST(), that is more versatile since it will list only those files matching a specified pattern.

```
Compatibility issues:
All support functions are system specific.
```

say showlist(M,,'+');

say showlist(V,,'|');

say showlist(A,'FONTS'); >>> 1

Next: SHOWLIST() | Prev: SHOW() | Contents: Information func.

#### 1.34 ARexxGuide | Functions reference | Informative (4 of 5) | SHOWLIST

```
a rexxsupport.library \leftarrow
                                                         function
rv = SHOWLIST(<option>, [<name>], [<separator>], ['A'])
     rv is a string
        or a Boolean value
Returns a list of system resources matching the specified
                 <option>
                and separated by the optional <separator> character.
If <name> is specified, the function will check for the existence of that
resource and return a Boolean success flag.
The <separator> can be any character, including '0a'x, which is a
convenient way to separate names in the list.
The optional fourth argument 'Address' or 'A' specifies that the function
is to return the base address of the named node, and is valid only if a
node name (second argument) has been supplied. The 'Address' option is
valid for both EXEC and DOS lists.
   Examples:
         say showlist(L); >>> utility.library graphics.library keymap.library ...
         say showlist(L,'asl.library');
                                             >>> 1
         say showlist (M);
                                    >>> expansion memory chip memory
```

>>> expansion memory+chip memory

>>> XFER|WK|RAM DISK|HD1|HD0

say showlist(D); >>> gameport.device timer.device keyboard.device ...

say showlist(R); >>> potgo.resource ciaa.resource ciab.resource ...

ARx_Func2.ag 20 / 25

say c2d(showlist(L ,'amigaguide.library',,A))
>>> 5153220 /* for example */

Also see

SHOW

SHOWDIR

PRAGMA

Technique note: Determine library version number

Compatibility issues:

All support functions are system specific.

Next: TIME() | Prev: SHOWDIR() | Contents: Information Func.

#### 1.35 ARexxGuide | Functions reference | Informative | showlist (1 of 1) | OPTIONS

Any <option> to SHOWLIST() (some of them esoteric) may be specified by using only the single character capitalized in the list below:

Option	Information returned
Ports Libraries	Same information as SHOW('P'): all named message ports. All system libraries, not just ARexx libs.
Volumes	The volume names of all disks currently available.
Assign	The names of all assigned directories.
Handlers	The AmigaDOS interfaces to hardware devices. Includes names like DF0, PRT, CON.
Devices	The lower-level interface to hardware. Might include names like 'scsi.device', 'keyboard.device'.
Resources	The lowest-level software interface to some hardware elements of the machine. The resources cannot be accessed from ARexx, but this option returns names like 'potgo.resource'.
Memory-types	Will usually return 'expansion memory chip memory'.
Waiting	A list of all the many tasks waiting for something to happen on the system.
Task-ready	A list of tasks ready to be called to task by the scheduler.
Semaphores	Used by some software to prevent conflicting access to facilities it controls. (Since AmigaGuide uses semaphores, there may be an item on the list for this application.)
Interrupts	A list of node names on the list of interrupts in the Exec Library structure.

<option> can, reportedly, be given as the (4-byte) absolute address of a
list header; the function performs several tests to make sure that it
really is a header.

Next, Prev. & Contents: SHOWLIST()

ARx_Func2.ag 21 / 25

#### 1.36 ARexxGuide | Functions reference | Informative (5 of 5) | TIME

```
rv = TIME(<option>)
     rv is a formatted string
        or a number
Without arguments, the result is the current system time in Normal 24-hour
clock format -- hh:mm:ss
The
                 <option>
                 argument (C|E|H|M|N|R|S) determines the format
of the result and controls the
                 elapsed time counter
   Examples:
                                  >>> 20:08:52
         say time()
         say time(c)
                                  >>> 8:08PM
         say time(h)
                                  >>> 20
         say time(m)
                                  >>> 1208
         say time(s)
                                  >>> 72532
         call time(r);call delay 500;say time(e) >>> 10.06
   Also see
                 DATE
                              DELAY
               More information:
                 Persistence of TIME() value
                Next: Information func. | Prev: SHOWLIST() | Contents: Information \hookleftarrow
                     func.
```

#### 1.37 ARexxGuide | Tutorials | Techniques ( of ) The elapsed time counter

```
The 'E' and 'R' options to

TIME()

control a clock that allows an ARexx
script to measure time intervals. The clock is started with the first call
to either TIME(E) or TIME(R). The result of the first call will always be
'0.00'. The next call to TIME(E) will report the interval in the form
<ss.tt> where <s> is seconds and <t> is ticks of the internal clock (1/50 second on NTSC systems).

TIME(R) will reset the interval counter to 0.00.

Changes to the interval counter made within a subroutine are local to
```

that subroutine and do not affect the settings of the clock in the calling

Next, Prev, & Contents: TIME()

environment.

ARx_Func2.ag 22 / 25

#### 1.38 ARexxGuide | Functions reference | Informative | TIME (1 of 1 ) | OPTIONS

The following <option> keywords are available for the TIME():

Keyword	Description
Civil	Current time in civil format: hh:mm[AM PM]
Elapsed	Elapsed time in seconds
Hours	Current time in hours since midnight
Minutes	Current time in minutes since midnight
Normal	Default 24-hour format: hh:mm:ss
Reset	Reset the elapsed-time clock
Seconds	Current time in seconds since midnight

Only the first letter of the option need be used.

Next, Prev. & Contents: TIME()

#### 1.39 ARexxGuide | Functions reference (8 of 12) | FILE MANAGEMENT

```
DELETE
(<filespec>)

EXISTS
(<filespec>)

MAKEDIR
(<dirname>)

RENAME
(<oldfile>, <newfile>)

STATEF
(<filespec>)
```

Also see File input/output functions

Although each of these functions could be replaced by calls to AmigaDOS commands such as 'address command "delete" <file>', the functions here are significantly quicker more informative since they return a value within variable space of the calling script.

Next: ARexx control func. | Prev: File I/O func. | Contents: Function ref.

#### 1.40 ARexxGuide | Functions reference | File Mgt. (1 of 5) | DELETE

```
a rexxsupport.library function
```

rv = DELETE(<filespec>)
 rv is a Boolean value

ARx_Func2.ag 23 / 25

```
Deletes the file specified by <filespec>. Returns 1 if the file was found and successfully deleted.
```

#### 1.41 ARexxGuide | Functions reference | File Mgt. (2 of 5) | EXISTS

```
a rexxsupport.library ←
                                                         function
rv = EXISTS(<filespec>)
     rv is a Boolean value
Checks the Amiga file system for the presence of a file named <filespec>,
which may include full path specifications. If only a partial path
specification is included, the search is made relative to the current
directory.
   Example:
         say exists('sys:system/rexxmast');
                                                >>> 1
   Also see
                 SHOWLIST
                             PRAGMA
                 MAKEDIR
                                 Technique note: Get/set environmental variables
Note:
                 SHOWLIST ('A')
                 returns a list (in upper case and without the ':') of
all currently assigned directories. SHOWLIST('V') returns a similar list
of currently mounted volumes. The lists can be used to check for the
presence of a file device specification.
When EXISTS() is used to check for the existence of a file on a device
that might not be available, the system requester that asks "Please insert
volume..." can be suppressed through use of PRAGMA('W', 'N') .
PRAGMA('D', <dir>) will change the default directory examined by EXISTS()
to that specified by <dir>.
Compatibility issues:
   All support functions are system specific.
Next: MAKEDIR() | Prev: DELETE() | Contents: File mgt. func.
```

ARx_Func2.ag 24 / 25

#### 1.42 ARexxGuide | Functions reference | File Mgt. (3 of 5) | MAKEDIR

```
a rexxsupport.library function
rv = MAKEDIR(<dirname>)
    rv is a Boolean value
```

Creates a new directory, like the AmigaDOS command of the same name.

This is one of the rare cases where an ARexx function works differently with different versions of the Amiga operating system. Under AmigaDOS 1.3, the function returns 1 (TRUE) even if the directory already exists, so the call can be made to ensure that a directory exists. Under Release 2.04 and higher, however, the return value is 0 (FALSE) if the directory already exists.

A return of FALSE might also occur under any version of the OS if the specified volume is not available or is full.

#### 1.43 ARexxGuide | Functions reference | File Mgt. (4 of 5) | RENAME

```
a rexxsupport.library function
rv = RENAME(<oldfile>, <newfile>)
rv is a Boolean value

Renames <oldfile> to <newfile>.

Compatibility issues:
All support functions are system specific.

Next: STATEF() | Prev: MAKEDIR() | Contents: File mgt. func.
```

## 1.44 ARexxGuide | Functions reference | File Mgt. (5 of 5) | STATEF

```
a rexxsupport.library \,\leftrightarrow\, function
```

```
rv = STATEF(<filespec>)
    rv is a string
```

ARx_Func2.ag 25 / 25

Returns information about the file named <filespec>. The status string for a file is formatted as

FILE|DIR <bytes> <blocks> <protect-flags> <days> <min> <ticks> <comment> </protect-flags> are reported in the order HSPARWED with a dash "-" if the attribute isn't present. <days> is the number of days since January 1, 1978 <min> is the number of minutes since midnight

<ticks> is the number of tick intervals (1/50 second) in the minute.

Examples:

Also see

SHOWDIR

PRAGMA

Compatibility issues:

All support functions are system specific.

Next: File mgt. func. | Prev: RENAME() | Contents: File mgt. func.